David Gawel

https://davidgawel.com https://www.linkedin.com/in/dgawel77

EDUCATION

DePaul University

B.S., Computer Science; GPA: 3.9

• Competitive Programming Team: Advanced to the ICPC North American Championship after successfully solving multiple advanced data structure and algorithm problems with a team of three. **Relevant Coursework:** Optimized C++, Optimized C++ Multi-threading, Distributed Systems

WORK EXPERIENCE

Motorola Solutions

Software Engineer Co-Op

• AWS Lex Testing:

Created a testing framework that verified the responses of an AWS Lex voice bot. Tests were specified within a CSV, allowing for quick and easy test creation with no programming knowledge needed.

- Backend Security Update: Implemented an instance of HashiCorp vault and integrated it with Jenkins. Used vault to securely handle and store secrets used in user experience testing.
- Tech Stack: Python, AWS, HashiCorp Vault, CI/CD

Motorola Solutions

Software Engineer Intern

- User Experience Testing Framework: Developed a new user experience testing framework with Python and Selenium. Reduced the development time of new tests to a matter of hours, while increasing their robustness, speed, and reliability.
- ASP by Solution View: Made a new feature that allows users to view the status of integrations between services at a glance, eliminating the need to individually search the status of each integration. • Tech Stack:
 - Python, Selenium, MySQL, Agile Development, SDLC/SDTC

Projects

- Flight Reservation Website —— Spring Boot, React —— Github/Website
 - 1. Group project to make a flight reservation website allowing users to search for the cheapest flights available and book them within minutes.
 - 2. Worked on user authentication using Google OAuth 2.0, and getting flight pricing info from the Amadeus flight API.
 - 3. Implemented a Spring boot server on an AWS EC2 instance with a MySQL database.

• Migthy Mancala TUI Game — Rust — Github/Crates.io

- 1. A TUI Mancala game built in Rust that you can play right in the command line!
- 2. Features an easy-to-use text UI with multiple game modes and difficulties to play with.
- 3. Uses the cursive TUI library for graphics and is written in idiomatic Rust for clean and concise code.

Skills

• Programming Languages:

Python, Java, C++, SQL, Rust, JavaScript, TypeScript, WebAssembly

• Development Tools:

Linux, Git, Perforce, BitBucket, AWS, Jenkins, Selenium, Spring Boot, React, MySQL, HashiCorp Vault, Java Debugger, Visual Studio, REST API, CLI, Confluence

General Skills: Bilingual in Polish and English

Email: dgawel77@gmail.com Mobile : (XXX)-XXX-XXXX https://github.com/Dgawel77

> Schaumburg, IL Sep 2022 - Nov 2022

Schaumburg, IL

Jun 2022 - Sep 2022

Chicago, IL Sep 2019 - Nov 2022